

Abilene Recreation Commission

November 16, 2020

Meeting Minutes

The Abilene Recreation Commission met on Monday, November 16, 2020 at 5:30 p.m. at the Abilene Community Center. Present were Recreation Commission members Chris Cease, Derek Berns, Angie Evans, Billy Hansen, Shawn Herrman, Director Kellee Timbrook.

Chris Cease, Chairman, called the meeting to order. Angie Evans moved to accept the September 20, 2020 meeting minutes as presented, Shawn Herrman seconded the motion, motion passed.

Kellee gave the update of the revenue and expense report for the commission through October 2020. Derek Berns made the motion to receive the Financial Report, Shawn Herrman seconded the motion, motion passed.

There was no old business.

Under new business, the board discussed members for a Ball Field Facilities Committee to start discussing possibilities of renovations or reconstruction. Winter sports were discussed and what protocols would be in place regarding COVID. The board agreed to move forward with Youth Basketball with a spectator limit of 2 per player. Tickets will be handed out through the coaches. The Abilene Community Center will remain open to public, programs and practices as long as everyone is wearing masks.

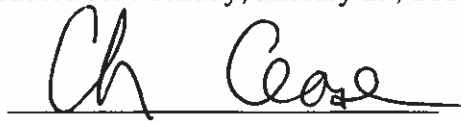
Under the Director's report, Kellee updated the commission on programming. Dance, tumbling and twirling are making a change starting in January. SLAM Basketball was postponed but now will resume. Kellee has started setting up HOA volleyball tournaments with a slight change to the format and fewer teams in age divisions. The Santa Train has been cancelled, but Breakfast with Santa will continue and staff has added an Outdoor Christmas Decoration Contest in partnership with CVB. Kellee also shared the holiday hours for the Abilene Community Center.

Having no further business, Billy Hansen moved to adjourn the meeting, Angie Evans seconded the motion, the motion passed.

The next regularly scheduled meeting is scheduled for Monday, January 25, 2021 at 5:30 p.m.



Director



Chairman